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| vx  logo  pg.\_\_\_of\_\_\_ |  | **Game Play Analysis Log**  GAME: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  PLAYER: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  DATE: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | **COG** = **MET** = **OPT** = **ACT** =  **CNT** = **ENV** =  **AFF** = | Player **Learned** or **Enjoyed** something here  Player used a **Strategy** here  Player encountered **options available** here  Player **did** things, *OR* **did nothing** here   **Information** was encountered here  **Environmental interactions**  encountered here  The game gave **options** to manipulate or make choices |

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| **TIME** | **COG** | **MET** | **OPT** | **ACT** |  | **CNT** | **ENV** | **AFF** |  | **COMMENTS** |
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